

Position Summary - JUNIOR ASSISTANT PROFESSOR – Interior Design

A new kind of Design School is looking for Faculty Members that are driven to make a difference in the Design Education in India. We believe in teaching what is relevant and current, engaging with communities outside the classroom, and making a difference to ourselves and others through design.

Responsibilities :

- Develop teaching material as per specific learning modules in Interior Design
- Design and guide through practical exercises that prove a learning benchmark
- Teach effectively both online and in person, by explanation and demonstration
- Continually maintain awareness of student behavior towards design to optimize the engagement.
- Inspire students by being exemplary in your own work and provide examples of amazing design
- Maintain regular academic records and documentation as per university's guidelines
- Maintain punctuality in holding sessions with students
- Ensure students attend sessions and work on assignments
- Ensure timely submission of assignments by students
- Ensure timely evaluation
- Provide opportunities for students to engage with industry through organizing guest lectures by industry experts, or industry visits
- Keep abreast with the latest industry trends and bring those insights to students
- Be a part of a learning community that is dedicated to personal growth and awareness, which in turn enriches your life professionally and personally.
- Promote the School of Design and the University to prospective students and parents, and the design community and industry

Qualifications:

- Master's Degree, preferably in Interior Design, Architecture or any other related stream, with a demonstrable portfolio of work

Experience:

- Experience in teaching is desirable, but if there isn't any, willingness to learn how to teach effectively must be demonstrable and will be tested.
- Experience in industry of minimum 2 years

Skills:

- Exceptional skills in interior visualization in traditional mediums - drafting / visualization in digital platforms/ model construction and space styling, with a demonstrable portfolio of work.
- Excellent understanding of colour science, consistency in styling, material knowledge.
- Proficiency in hand drawing, Adobe Photoshop, Illustrator, CAD, and rendering digital platforms with high quality rendering, animation and interactive output
- Knowledge of fundamentals of Design is a must.
- Experience in modelmaking is desirable
- Ability to work in a steady, but deadline-driven and delivery based environment, and complying with documentation requirements.
- Excellent written and verbal skills in English

Expectations:

- Punctuality.
- Drive and passion to teach and learn.
- Maintain facilities in the labs, like they are your own.
- Self-motivation to reach out to the design community and bring in value to students' learning by connecting them with the design community.

- To be a part of a reputed University and its Design School that is committed to nurturing an environment that values and encourages professional competency as much as personal growth, with a great working and learning experience, an industry-standard remuneration and opportunity to excel and be recognised for your achievements.

Position Summary - SENIOR ASSISTANT PROFESSOR – Interior Design

A new kind of Design School is looking for Faculty Members that are driven to make a difference in the Design Education in India. We believe in teaching what is relevant and current, engaging with communities outside the classroom, and making a difference to ourselves and others through design.

Responsibilities :

- Develop teaching material as per specific learning modules in interior (space) design
- Design and guide through practical exercises that prove a learning benchmark
- Teach effectively both online and in person, by explanation and demonstration
- Continually maintain awareness of student behavior towards design to optimize the engagement.
- Inspire students by being exemplary in your own work and provide examples of amazing design
- Maintain regular academic records and documentation as per university's guidelines
- Maintain punctuality in holding sessions with students
- Ensure students attend sessions and work on assignments
- Ensure timely submission of assignments by students
- Ensure timely evaluation
- Provide opportunities for students to engage with industry through organizing guest lectures by industry experts, or industry visits
- Keep abreast with the latest industry trends and bring those insights to students
- Be a part of a learning community that is dedicated to personal growth and awareness, which in turn enriches your life professionally and personally.
- Promote the School of Design and the University to prospective students and parents, and the design community and industry

Qualifications:

- Master's Degree, preferably in Interior Design, Architecture or any other related stream, with a demonstrable portfolio of work

Experience:

- Experience in teaching desirable, minimum 1 year, willingness to learn how to teach effectively must be demonstrable and will be tested.
- Experience in creative / architecture / interiors industry of minimum 4 years, working on projects

Skills:

- Exceptional skills in interior illustration/ drafting / model construction/ styling, with a demonstrable portfolio of work.
- Excellent understanding of colour science, consistency in styling, material knowledge.
- Proficiency in hand drawing, drafting, Adobe Photoshop, Illustrator, CAD, and 3D visualization software platforms
- Knowledge of fundamentals of Design is a must.
- Ability to work in a steady, but deadline-driven and delivery based environment, and complying with documentation requirements.
- Excellent written and verbal skills in English

Expectations:

- Punctuality.
- Drive and passion to teach and learn.
- Maintain facilities in the labs, like they are your own.
- Self-motivation to reach out to the design community and bring in value to students' learning by connecting them with the design community.
- To be a part of a reputed University and its Design School that is committed to nurturing an environment that values and encourages professional competency as much as personal growth, with a great working and learning experience, an industry-standard remuneration and opportunity to excel and be recognised for your achievements.

Position Summary - ASSOCIATE PROFESSOR – Interior Design / Exhibition Space Design

A new kind of Design School is looking for Faculty Members that are driven to make a difference in the Design Education in India. We believe in teaching what is relevant and current, engaging with communities outside the classroom, and making a difference to ourselves and others through design.

Responsibilities :

- Develop teaching material as per specific learning modules in interior and exhibition space design
- Design and guide through practical exercises that prove a learning benchmark
- Teach effectively both online and in person, by explanation and demonstration
- Continually maintain awareness of student behavior towards design to optimize the engagement.
- Inspire students by being exemplary in your own work and provide examples of amazing design
- Maintain regular academic records and documentation as per university's guidelines
- Maintain punctuality in holding sessions with students
- Ensure students attend sessions and work on assignments
- Ensure timely submission of assignments by students
- Ensure timely evaluation
- Provide opportunities for students to engage with industry through organizing guest lectures by industry experts, or industry visits
- Keep abreast with the latest industry trends and bring those insights to students
- Be a part of a learning community that is dedicated to personal growth and awareness, which in turn enriches your life professionally and personally.
- Promote the School of Design and the University to prospective students and parents, and the design community and industry

Qualifications:

- Master's Degree, preferably in Interior Design, Architecture or any other related stream, with a demonstrable portfolio of work

Experience:

- Experience in mentoring is desirable of at least 3 years
- Experience in creative / architecture / interiors industry of minimum 7 years, or in design education

Skills:

- Exceptional skills in interior illustration/ drafting / model construction/ styling, with a demonstrable portfolio of work.
- Excellent understanding of colour science, consistency in styling, material knowledge.
- Proficiency in hand drawing, drafting, Adobe Photoshop, Illustrator, CAD, and 3D visualization software platforms
- Knowledge of fundamentals of Design is a must.

- Proficiency in understanding the entire Idea-to-Output process in Interior and Exhibition Space Design and the ability to guide the process effectively
- Experience in textile printing and dyeing is desirable
- Ability to work in a steady, but deadline-driven and delivery based environment, and complying with documentation requirements.
- Excellent written and verbal skills in English

Expectations:

- Punctuality.
- Drive and passion to teach and learn.
- Maintain facilities in the labs, like they are your own.
- Self-motivation to reach out to the design community and bring in value to students' learning by connecting them with the design community.
- Self-motivation to initiate and implement research and entrepreneurial projects, and participate in the initiatives in the Incubation Center of the School of Design.
- To be a part of a reputed University and its Design School that is committed to nurturing an environment that values and encourages professional competency as much as personal growth, with a great working and learning experience, an industry-standard remuneration and opportunity to excel and be recognised for your achievements.

Position Summary - PROFESSOR – HOD Interior (Space) Design

A new kind of Design School is looking for Faculty Members that are driven to make a difference in the Design Education in India. We believe in teaching what is relevant and current, engaging with communities outside the classroom, and making a difference to ourselves and others through design.

Responsibilities :

- Develop teaching material as per specific learning modules in Interior and Exhibition Space Design
- Design and guide through practical exercises that prove a learning benchmark
- Teach effectively both online and in person, by explanation and demonstration
- Continually maintain awareness of student behaviour towards design to optimize the engagement.
- Inspire students by being exemplary in your own work and provide examples of amazing design
- Maintain regular academic records and documentation as per university's guidelines
- Maintain punctuality in holding sessions with students
- Ensure students attend sessions and work on assignments
- Ensure timely submission of assignments by students
- Ensure timely evaluation
- Provide opportunities for students to engage with industry through organizing guest lectures by industry experts, or industry visits
- Keep abreast with the latest industry trends and bring those insights to students
- Be a part of a learning community that is dedicated to personal growth and awareness, which in turn enriches your life professionally and personally.
- Promote the School of Design and the University to prospective students and parents and the design community and industry
- Take initiative in the research projects
- Take initiative in the projects of Incubation center of the School of Design, and actively connect with other schools and departments of the University in order to implement them
- Take active initiative to connect with local communities, authorities and organizations to develop collaborations between the School of Design and these stakeholders, and include students and faculty in these collaborations.
- Ability to lead a team of faculty members with exemplary leadership skills and kindness

Qualifications:

- Master's Degree, preferably in Interior Design, Architecture or any other related stream, with a demonstrable portfolio of work

Experience:

- Experience in mentoring is desirable of at least 5 years
- Experience in creative / architecture / interiors industry of minimum 10 years, or in design education

Skills:

- Exceptional skills in interior illustration/ drafting / model construction/ styling, with a demonstrable portfolio of work.
- Excellent understanding of colour science, consistency in styling, material knowledge.
- Proficiency in hand drawing, drafting, Adobe Photoshop, Illustrator, CAD, and 3D visualization software platforms
- Knowledge of fundamentals of Design is a must.
- Proficiency in understanding the entire Idea-to-Output process in Interior and Exhibition Space Design and the ability to guide the process effectively
- Experience in textile printing and dyeing is desirable
- Ability to work in a steady, but deadline-driven and delivery based environment, and complying with documentation requirements.
- Excellent written and verbal skills in English
- Team-building and leadership skills

Expectations:

- Punctuality. Drive and passion to teach and learn.
- Maintain facilities in the labs, like they are your own.
- Self-motivation to reach out to the design community and bring in value to students' learning by connecting them with the design community.
- Organize and implement exhibitions and public projects with students and faculty members.
- Self-motivation to initiate and implement research and entrepreneurial projects, and participate in the initiatives in the Incubation Center of the School of Design.
- Be a catalyst force for the department of Interior (Space) Design.
- To be a part of a reputed University and its Design School that is committed to nurturing an environment that values and encourages professional competency as much as personal growth, with a great working and learning experience, an industry-standard remuneration and opportunity to excel and be recognised for your achievements.